



# 2007 2008 NFHS Penalty Chart

## OHSAA Reporting Procedures

### Correction of Errors



# 2007 2008 NFHS

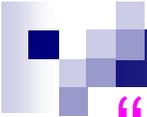
## Penalty Chart

### *Disqualifying Penalties:*

Illegal Holds; Technical Violations;  
Stalling, Unnecessary Roughness;  
Unsporting Conduct ( Contestants );

“ Improperly Reporting to the scorer’s table “.

Improperly Reporting to  
Scorer’s Table.  
Let’s look at this quickly.



“ Improperly Reporting to the scorer’s table “.

This includes Greasy Substance on Body, Improper Grooming, Objectionable Pads and Braces, Illegal Equipment or Uniform.

Start Injury Time

Assess one match point to Opponent

Assess his Coach with Unsporting  
Conduct Penalty

Deduct One team Point from his  
Team score.

**And if not remedied within the 90  
second Injury Time, he is disqualified!!!**



## Disqualification Sequence:

No warning on any infraction except Stalling

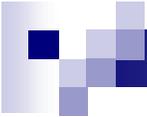
1<sup>st</sup> offense – 1 Match Penalty Point;

2nd offense – 1 Match Penalty Point;

3rd offense – 2 Match Penalty Points;

4th offense –

***DISQUALIFICATION!!***



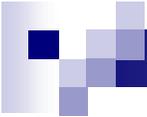
# Additional Violations On The Penalty Chart

**Coach Misconduct, Unsporting Conduct:  
Contestants ( not during the match );  
Coaches and Other Team Personnel**

No Warning Given

1<sup>st</sup> Offense Deduct One Team Point

2<sup>nd</sup> Offense, Remove from premises and  
Deduct 2 Team Points.



# Additional Violations On The Penalty Chart

## *Flagrant Misconduct:*

On Coaches, Other Bench  
Personnel, and Contestants.

No Warning Given

Disqualify on 1<sup>st</sup> Offense

AND . . . . Deduct 3 Team Points.



2007 2008 NFHS

Penalty Chart

Possible Penalty Situations

What would you do?



Wrestler A reports to the scorer's table with his straps down.

Injury Time out assessed to Wrestler A.  
One Match Point awarded to  
Wrestler B.

Coach of Team A assessed an  
Unsporting Conduct – deduct one  
Team Point.



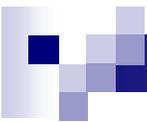
Wrestler A screams and shows you teeth marks on his forearm while in the offensive position. You look and see two clearly distinct sets of teeth marks.

Flagrant Misconduct on Wrestler B.  
Disqualify Wrestler B and deduct  
3 Team points.



Wrestler A is put on his back right  
at the edge of the mat and  
bridges off the mat before  
Wrestler B earns Near Fall Points.  
You stop the match.

Wrestler A is entitled to bridge out of  
the near fall situation. No penalty  
points should be awarded here if  
YOU feel his effort was legal.



Wrestler A, in trying to keep control of Wrestler B, drives Wrestler B out of bounds to avoid giving up the escape.

Signal Technical Violation for fleeing the mat and award Wrestler B One Point.

What position will Wrestlers restart?  
Wrestler B in the Down Position.



Wrestler A stands to attempt an escape and Wrestler B just clings for about 10 seconds – making no effort to bring A to the mat.

Do not stop match.

Assess Wrestler B a stalling warning or award Wrestler A One Point if this is his 2<sup>nd</sup> Stalling call.



Wrestler A throws his Headgear  
in disgust at the conclusion of  
the match.

Signal Unsporting Conduct on  
Wrestler A and deduct One Team  
Point from Team A.



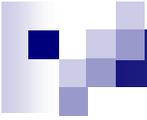
At the conclusion of the match,  
Wrestler A refuses to go and  
shake the hand of Coach B.

Do nothing. There is NO rule  
requiring a contestant shake the  
opposing coach's hand. If he displays  
no disrespect to coach B, let it go.



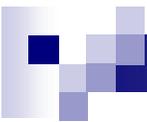
From the bench, you hear,  
“ are you Fucking kidding me? “  
When you look, Wrestler A is on  
his feet pointing at you and says,  
“ you’re Fucking terrible. “

Flagrant Misconduct on Wrestler A.  
Deduct 3 Team Points.  
Remove Wrestler A from premises.



A and B mat wrestle out of bounds.  
B runs back to the middle and gets  
set in the down position right away.  
A looks to you and signals and  
says, “neutral”.

You DO NOT signal stalling on A,  
award one point to B for the escape  
and start both A and B Neutral.



Wrestler A lifts Wrestler B off the mat and brings Wrestler B down with a very aggressive and unnecessary forceful hit to the mat

You stop the match. Attend to Wrestler B to be sure he is OK. Assess Wrestler A with an Illegal Slam and award one penalty point to Wrestler B.

**No !!**

A Wrestler can't earn points from an Illegal Move.



Coach A calls you to the table and politely asks why Wrestler B was given 3 Near Fall Points. He says “ it didn’t look like you counted to 5 “.

“ Coach, I did get my 5 count in.”  
The Coach quietly returns to his seat.  
No penalty assessed. He asked for an explanation and did not question your judgment.



Wrestler A is attempting to turn  
Wrestler B with a half nelson. A  
grabs B's Headgear to force  
the half to work and turns B to  
his back.

Stop the match, signal the  
Technical Violation, and award  
Wrestler B One Match Point. Restart  
as if they went out of bounds.



Once set in the offensive position,  
you see Wrestler A has his foot  
between the feet of Wrestler B.

Signal a Caution to the Scorer's Table and  
tell Wrestler A he cannot place his feet  
there. No points awarded on 1<sup>st</sup> or 2<sup>nd</sup>  
caution. Any subsequent violations, award a  
point – no limit on this violation. Not part of  
the Disqualification Sequence.



Coach B takes you to the table and shouts, “ there was no takedown there – no control “. You reply, “ Coach, I had control and I have a takedown. That’s it. “ On the way back you hear “ That’s Bull Shit “.

Signal Coach’s Misconduct and deduct 1 Team Point from Team B.

**OR . . .**

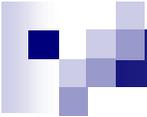
Flagrant Misconduct. Deduct 3 Team Points and remove Coach B from Premises.



Wrestler A reports to the scorer's table with loose fitting socks.

Injury Time out assessed to Wrestler A.  
One Match Point awarded to  
Wrestler B.

Coach of Team A assessed an  
Unsporting Conduct – deduct one  
Team Point.



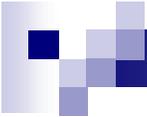
Wrestler A grabs Wrestler B's singlet to prevent being taken down.

Allow action to continue to see if B gets the takedown. If he does, award 2 points Takedown, Signal Technical Violation, and award B One Point. If B doesn't get the takedown, stop the match, signal Technical Violation, and award B One Point.



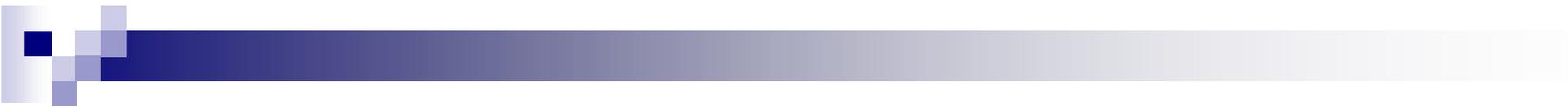
During weigh-ins, you see a wrestler spitting into a bottle from chewing tobacco in his mouth.

Flagrant Misconduct on Wrestler A.  
Deduct 3 Team Points.  
Remove Wrestler A from premises.



Near the end of the match,  
Wrestler B comes to you and  
says, “ He bit me last period,  
look at the marks. “

Unless you saw the actual biting  
incident, **DO NOTHING**. A bite must be  
reported immediately and you must be  
**ABSOLUTELY** sure it occurred. If you  
didn't see it and it's possible it was self  
inflicted, do nothing.



Wrestler A reports to the scorer's table with a knee brace with exposed metal Parts.

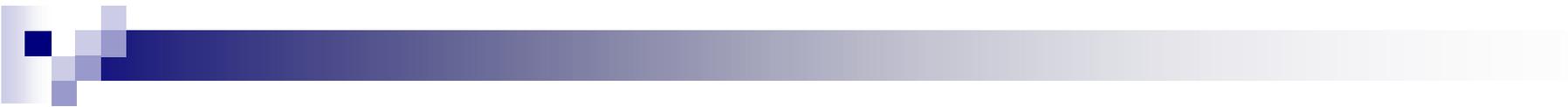
Injury Time out assessed to Wrestler A.  
One Match Point awarded to Wrestler B.  
Coach of Team A assessed an  
Unsporting Conduct –  
deduct one Team Point.



Wrestler A reports to the Scorer's Table with his shoelaces untied.

Injury Time out assessed to Wrestler A.  
One Match Point awarded  
to Wrestler B.

BUT. . . . . Coach of Team A is NOT  
assessed an Unsporting Conduct –  
NO deduction of a Team Point.

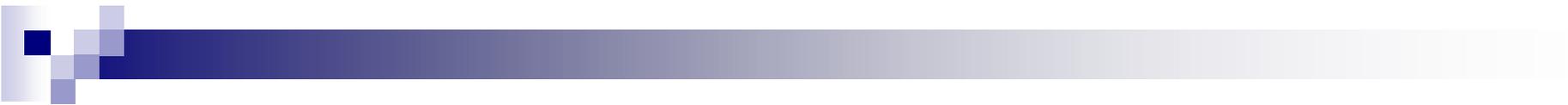


Wrestler A is guilty of the following violations:

Locking Hands; Illegal Headlock;  
False Start; 1<sup>st</sup> Stalling; Fleeing the  
Mat; 2<sup>nd</sup> Stalling.

TV-1<sup>st</sup> Penalty Point; Illegal- 2<sup>nd</sup> Penalty Point;  
Caution – no Penalty Point;  
Warning – No Penalty Point; TV-2 Point Penalty;

**DISQUALIFICATION!!!!**



Wrestler B is guilty of the following violations in his match:

USC; 1<sup>st</sup> Stalling; Full Nelson; False Start; False Start; Locking Hands; False Start.

1<sup>st</sup> Penalty Point; Warning, no Point;

Illegal – 2<sup>nd</sup> Penalty Point; Caution – no Point;

Caution – no Point; TV – 2 Point Penalty;

Caution – 1 Point A and . . .

**DISQUALIFICATION ??? No!!!**



Questions?

Comments?

Thank You



# Correction Of Errors

Last year, we were unable to change the score or correct an error if a new period had begun.

This year, that rule has been modified back to how it used to be.



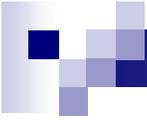
# Correction of Errors

Bad Time Errors -  
requires re-wrestling.

Error In Positioning Of Wrestlers

Clock/Timing Errors

Match/Meet Scores



# Bad Time Errors

Must be wrestled prior to the start of any subsequent period.

i.e. Official calls stalling on top man without stopping the match. From that point on, it is bad time. It must be re-wrestled if detected before the beginning of the next period.

i.e. Official calls locking hands on an attempted reversal and allows match to continue after reverse is prevented. From that point on, bad time. 40 seconds later coach says match should have been stopped for violation. Must be re-wrestled.

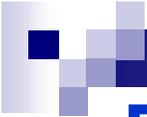


Wrong wrestler given choice at the start of the 2<sup>nd</sup> period, no bad time – unless fall or tech fall.

i.e. Wrestler A was to have had choice, but referee gave B the choice and he took top.

55 seconds into the 2<sup>nd</sup> period, A gets pinned. Coach of A then realizes A should have had choice. Re-wrestle the 2<sup>nd</sup> period with choice given to Wrestler A.

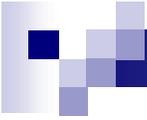
If no fall occurs, give Wrestler A the choice for the 3<sup>rd</sup> period. No Bad Time



## Error In Positioning Of Wrestlers.

If it is the 3<sup>rd</sup> period you must give one minute rest. Otherwise just re-wrestle entire time. Also erase all points scored during that time ( except FMC, USC, Unnecessary Roughness, Illegal Holds, and Bleeding time).

i.e. While mat wrestling, both wrestlers go off the mat and when restarted, their positions were switched. Wrestler A gets a UC and Wrestler B gets an Illegal Hold penalty. 40 seconds later, Wrestler B coach declares they switched position at the restart. The penalty points remain and the wrestlers are restarted in the correct position with 40 seconds added to the time.



# Clock/Timing Errors.

If clock fails to start or stops working, referee must adjust the time deducted based on timer input and referee's best guess.

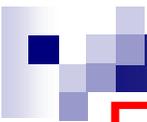
i.e Wrestler A is pinning Wrestler B and the clock quits working. The timer keeps a count with his watch and when the pinning combination is released, the timer will tell the official how much time was used and the remaining time will be adjusted based on the timer's input – along with the referee's judgment.



# Match/ Dual Meet Scores

For a Match score to be corrected, it must be done before the offended wrestler leaves the mat area and prior to the next match starting ( if no re-wrestling is required, the error can be corrected even if just the coach is in the mat area ).

i.e. Wrestler A loses the match by one point. He has gone into the locker room when the team scorer says they didn't add a takedown awarded in the 3<sup>rd</sup> period. The coach approaches the scorers table and he, the referee, and the scorer determine there was an error. Wrestler A is, in fact, the winner and is awarded the victory.



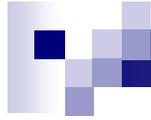
For a Dual Meet Team Score to be corrected,  
it must be done within 30 minutes of the  
conclusion of the final match of the event.

i.e. Team A loses 34-33. Looking over his book, the Coach of Team A realizes they were awarded 3 points for a Technical Fall instead of 5 points. Only 20 minutes have passed since the Dual Meet ended. He approaches the Coach of Team B and they go to the scorers table and compare all the information. Coach B acknowledges the error and the Score is corrected to reflect Team A wins, 35-34.



For a Dual Meet Team Score to be corrected,  
it must be done within 30 minutes of the  
conclusion of the final match of the event.

i.e. Team A loses 34-33. Looking over his book the next day, the Coach of Team A realizes they were awarded 3 points for a Technical Fall instead of 5 points. Nothing can be done. The 30 minute time period has passed. Team B wins 34-33.



Comments?

Questions?

**Thank You!!**